

# Hayward Tuesday Night Pool League

## 2020-2021

### League Officer

President: Marty Gall Ackley Novelty 635-2904 800-472-2323 fax 715-635-2908

Player Advisory Board Officers: Marty Gall, Kathy Tworek

1. **Starting Time Is 7:00PM** If a team is not ready to play by 7:15, and there are some of the team players there, the match must start with those present. The missing player or players will be put into the rotation after the players present have played their first matches. If by this time the player is still not there it will be recorded as a forfeit for that round. If a player shows up after forfeiting their first round he/she is still permitted to shoot remaining rounds, If all players forfeit, that team will receive 16 losses and the opponents will score 16 wins. In the event of a snow emergency or weather related cancellation the team that cannot make it must contact the opposing team captain to reschedule and must be made up with-in 30 days of the original scheduled date
2. Teams will consist of 4 players. Each player shoots 4 games, scoring one point for each game won.
3. There is no limit to the number of substitutes a team may use, but **no new substitutes may be added after the 10<sup>th</sup> week of play.** A sub can only play for one team thru out the season. A sub may replace a player that is not able to finish a series, but not in the middle of a game. **THIS RULE IS ONLY FOR EMERGENCIES!!**
4. If a team is short a player it will forfeit all games that the player was scheduled to play. If a player is late and misses his or her scheduled game, that game is forfeited, but he or she may play the remaining games.
5. All players must meet the requirements of the statutes of the State Of Wisconsin relating to the sale of alcoholic beverages. (18 or older as long as a Parent or Legal Guardian is present with them and is also shooting on the same pool team. No one under the age of 18 may play - no exceptions.)
6. The sponsor's fee for each team is \$35.00. This fee should be paid during the first week of play to Ackley Novelty.
7. A playing fee of \$7.00 per week per player shall be collected. Each team is required to pay the League Secretary a sum of \$28.00 per match, regardless of game(s) or match forfeited.

8. Score sheets must show games won and lost by each player, and team scores totaled. Score sheets are to be signed by both team captains. Every score sheet must show the fees collected, less actual cost of the pool table fees.

Example:      Pool Fees                      \$56.00  
                 Table Fees                      <\$16.00>  
   \$40.00 TO BE SENT WITH THE SCORE SHEET.

9. It was Voted not to have a Scratch Pot. To replace the Scratch Pot we will have a Nightly Kitty, where each player will put in \$1.00 per night. The monies will go to the winning team. If the match ends in a tie the kitty is split between the two teams.
10. The Visiting Team captain is responsible for collecting pool fees and the score sheet. You will have till 5:00PM Wednesday to turn it in at the **drop off location at The Rivers Edge OR Moccasin**. A \$20.00 fine will be assessed for each late score sheet.
11. Each week of play the team captains will decide if all the games that night will be straight in 8 ball or if it will be last pocket. If one team wants different than the other team it will default back to last pocket.
12. Schedules and standings will be posted on [ackleynovelty@ackleynoveltyinc.com](mailto:ackleynovelty@ackleynoveltyinc.com) for your viewing and a paper copy will be delivered to each of the bars.

**RULES**      (Home Team racks first.)

**In the case of straight in 8 ball a scratch on the eight ball is a loss.**

- a. 8-ball last pocket: call your pocket for all other shots. No matter how your ball goes in your pocket, it is a good shot. If you make your opponents last ball, they get their choice of pocket and they must keep that pocket. The opponent's pocket must be called before any other shot is made on the table.
- b. You must hit your object ball before hitting the 8-ball when your opponents are shooting for the 8-ball. If you hit the 8-ball before your object ball, it will result in a loss of turn and the opponents will have ball in hand.
- c. Making the eight ball on the break and not scratching is a win.
- d. The 8-ball is not neutral.
- e. The 8-ball leaving the table is ruled a loss of the game. Any other ball will be spotted.
- f. A player may 3 (or more) rail the Q-ball or 8-ball into any called pocket to win the game.
- g. A scratch while shooting the 8-ball is not an automatic loss, however if you make the eight ball and scratch that is considered a loss.

- h. No re-rack allowed once the rack has been broken.
  - i. A mis-cue on the break, not touching any ball, will allow a re-break.
  - j. NO JUMP SHOTS ALLOWED
  - k. Any part of a ball touching the kitchen line is considered in the kitchen. (During a break or on a scratch shot, the entire cue ball must be behind the kitchen line or the center of the spot.)
  - l. A player may leave the table and ask advice from the team. No advice can be given at the table. No advice can be given unless asked for by the player. Please limit advice time to no more than TWO minutes. A limit of two (2) advice sessions per game per player. Abuse of these rules will result in the loss of turn.
  - m. A player not shooting must step away from the table at least three (3) feet.
  - n. If any ball is moved accidentally with the cue stick the shot will be forfeited.
  - o. Any ball moved with clothing or body parts will be moved back to the original position (or as close as possible).
  - p. **PLEASE CIRCLE 8-BALL BREAKS ON THE SCORE SHEET.**
11. Any dispute shall be settled immediately by team captains. If the team captain is playing, a co- captain shall be appointed. If the captains can not settle the dispute, officers shall be called before the game may continue.
12. **AWARDS:**  
 After deducting for league expenses and any monies owed for late fees, PRIZE MONEY will be distributed as follows:
- 1. There will be 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> place sponsor plaques.
  - 2. Trophy to individual player with most 8-ball breaks.
  - 3. **Team prizes:**

1 <sup>st</sup> Place Team	\$300.00 Bonus
2 <sup>nd</sup> Place Team	\$200.00 Bonus
3 <sup>rd</sup> Place Team	\$100.00 Bonus

All teams will divide the remaining prize money equally.
  - 4. **Individual Prizes:**

1 <sup>st</sup> High Average	\$40.00 and a trophy
2 <sup>nd</sup> High Average	\$30.00
3 <sup>rd</sup> High Average	\$20.00
- \*\*Note:** A player must shoot 75% of all games to qualify for individual awards.